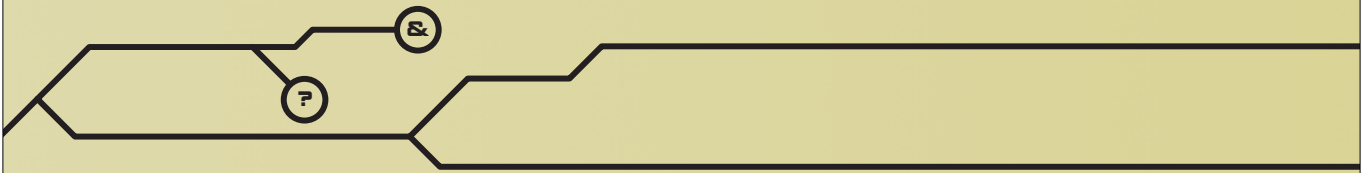


DESIGNING POST-HUMAN STORYWORLDS: INTERACTIVE AUDIO NARRATIVES

SOUND DESIGN AND RECORDING



FIELD WORK AFTER LUNCH

- Do sound recordings in the field, in the studio, at home, here, in the hallway, in the bathroom, in the park, next to the street, ...
- Find sound files online
- Find music
- Compile all sounds and music
- We meet back here at 16:00

PLAN & REC. THE SOUNDS

- Plan the sounds, when, where and what
- Plan where to find the sounds
- Plan what sounds to record
- Finalize the story!
- Record the sounds needed
- Record the narrator voice



DID YOU RECORD ANY SOUNDS

- The sound planning and recording in 3-minutes
- What was difficult, what went smoothly?
- What is left to fix tomorrow?
- Did you use AI?
How was it?
Was it helpful?
Was it good?
Is it still your work?

DEBRIEFING