

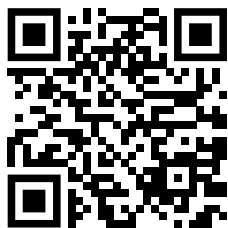
Designing Post-Human Storyworlds

Interactive Audio Narratives
in the Age of AI Labor



ABOUT THE WORKSHOP

- Who am I?
- What will we do?



THE SCHEDULE

We do the work at campus.
You do the work at campus.
You do the work outside (?) campus.

- Tuesday

09:00 - Intro to the workshop

09:30 - Storytelling

10:00 - Storyline ideation

11:00 - Synopsis, characters, places, time

11:30 - Revising the story, writing synopsis

13:00 - Field work, finding locations and paths

14:30 - Revising the synopsis, creating of branching story flowchart

16:00 - Debriefing, and show & tell

- Wednesday

09:00 - Music and sound as narrative elements

10:00 - Story writing (or using AI?), and identification of the need of music

11:00 - Sound design and foley,

11:30 - Planning of sound design and recording

13:00 - Finalizing the story and sound recording

15:00 - Recording narrator

16:00 - Debriefing

- Thursday

09:00 - Tools for GPS connection

09:30 - Continuation of work

11:00 - File organization

11:30 - File structure organization

13:00 - Finalization of the story and all sound work

16:00 - Debriefing, and explorations

- Friday

10:00 - Presentations

ABOUT THE WORKSHOP

- Who are you?
- Do not use:
 - "My name is..."
 - "I am..."
 - "I study..."
- Perhaps:
 - "My biggest passion..."
 - "Once upon a time..."
 - "Did you know that..."
 - "What I find most amusing..."



TEAM UP!

- Work in pairs
- Work with someone you don't know that well
- Work with someone who complements your skills and knowledge



SPOKES PERSON

- We need a spokes person!
- The task is to talk to Mediacenter etc...
- Any volunteers?

